



Johannesburg Bowls Association

P O Box 710, Melrose Arch, 2076

TEL: 0860 227 3366

Fax to E-mail: 086 652 5124

EMAIL: info@jbabowls.co.za

WEBSITE: www.jbabowls.co.za

DATE: 05/2019

VERSION NO: 2019 V1.2

REGULATIONS AND CONDITIONS OF PLAY “FUSED” CHALLENGE

This tournament shall be conducted under the Laws of the Sport of Bowls, South African edition, and shall be subject to the following local regulations and conditions of play:

- **All competitors shall be bona fide members of clubs affiliated to the JBA.**
- **Each entry in the tournament shall consist of bona fide members of the same club.**

1. SIDE COMPOSITION

- 1.1. The official declaration form recording the names of the players together with their Bowls South Africa numbers must be completed by the captain prior to the commencement of the first game in the challenge.
- 1.2. Sides shall consist of two teams of trips and one of pairs plus two nominated reserves, making a team of 10.
- 1.3. Players, named on a declaration form, may not play for any other side for the duration of the challenge.
- 1.4. Sides may be any gender combination.
- 1.5. In the event of a breach of the above, the side will be scratched.

2. PUNCTUALITY

- 2.1. Play shall commence at the time scheduled, unless otherwise instructed by the Controlling Body, but ten minutes grace shall be allowed. Players who arrive after the expiry of the ten-minute grace period will be scratched.
- 2.2. The appointed umpire may exercise his/her discretion when players are prevented from arriving on time at a green through circumstances beyond their control while in transit to the venue of play.
- 2.3. In this respect, the umpire's decision shall be final.

3. REPORTING FOR PLAY

- 3.1. Players must report at the time scheduled to play regardless of whether they have been advised of a side scratching.
- 3.2. Sides may only scratch under extenuating circumstances. The following penalty will be enforced in the case of “no shows” etc. All members of the side will be prohibited from entering all JBA competitions for the period coinciding with the conclusion of the applicable competition in the following year.

4. GAME FORMATS

- 4.1. 3 bowl Pairs and 2 bowl Trips
- 4.2. The games shall be played over 15 ends.

5. SKIP'S RESPONSIBILITIES

5.1. It is an additional responsibility of each skip to ensure that:

5.1.1. They play the correct opponent in each round.

5.1.1.1. NB. The opposing captains shall select which Trips teams play each other by means of a random draw.

5.1.2. All burnt/dead ends shall be re-spotted on the 2-metre mark.

6. SCORING

6.1. Score boards must be used. The score card is the official record.

6.2. One scorecard will be furnished for each game on which the names and initials of all players must be entered in capital letters. No nicknames are to be entered on the scorecard.

6.3. The umpire is authorized by the Controlling Body to scratch any side for failing to comply with the above instruction.

6.4. On completion of the game, the umpire must record on the scorecard the time the game finished. (Refer to point 10.2).

6.5. 3 sets. 1 point per end, 1 point per set, 2 points per game = 20 points.

6.6. Each game is therefore out of 60 points. Should there be a tie in points between two clubs (i.e. 30 points each) then that game will be decided by each team nominating one player to play a **Last Man Standing** game.

7. LAST MAN STANDING

7.1. The person winning the toss decides who delivers the jack and delivers the first bowl.

7.2. At the completion of the end, the furthest bowl from the jack, together with those bowls out of play, and in the ditch are removed from play.

7.2.1. If both players' furthest bowls are equidistant from the jack, no bowl shall be removed from play.

7.3. Should a player run the jack, and it finishes in the ditch, it is to be replaced on the centre 2-metre mark. The bowl putting the jack in the ditch is 'out of play' – there are no touchers in this format of play.

7.4. The player lying the shot delivers the jack to begin the next end.

7.5. The player with a bowl/s left when his/her opponent has no more bowls left, is the winner of the game.

Players may be switched between disciplines and combinations from game to game – including reserves.

8. RESTRICTION OF MOVEMENT OF PLAYERS DURING PLAY

8.1. Players will only be allowed to walk up to the head under the following circumstances:

8.1.1. **Triples** - The skips after delivery of their first bowl.

8.1.2. **Pairs** - The skips after delivery of their second bowl.

9. PRACTICE/WARMUP

9.1. Law 13 - Teams/player not playing for whatever reason, but due to play the next round, may practice on any rink allocated by the controlling body.

9.2. Any team may warm up before any game, time allowing and with approval of the controlling body. Warm up should be in the opposite direction of expected play. Warm up should not be deliberate play and no target such as a jack may be used however, bowls may be delivered to enable the player to warm/loosen up.

10. WEATHER CONDITIONS

10.1. In the event of fewer than 15 ends being completed, play is suspended due to darkness or inclement weather, the game shall be continued either on the same day or on a different day. The scores shall be as they were when the game was stopped.

11. ENQUIRIES AND DISPUTES

- 11.1. The attention of the competitors is drawn to Clause 8.2.1 of the JBA Constitution which reads as follows; “ It shall be competent for the Executive, after due investigation of the facts, and, if need be, the examination of witnesses and any relevant documentary evidence, to suspend or terminate the membership of any club or individual member or member body, but such club, individual member or member body, shall have the right of appeal, in the manner set out in Clause 7.5 of the JBA’s Constitution, to Council against any decision of the Executive”.
- 11.2. Complaints or disputes regarding any game must be lodged with the Controlling Body within ten (10) minutes of the completion of a game (refer to 13.4 below). The Club Official carrying out duties on behalf of the Controlling Body, shall be competent to record the lodging of the complaint and must inform the Controlling Body as soon as possible. All complaints to the Controlling Body must be in writing and signed by the complainants.

12. DRESS

- 12.1. In addition to the Regulations and Conditions of Play framed under the South African edition of the Laws of the Sport of Bowls:
- 12.2. The shirts worn by players must always have conventional collars and be adequately buttoned during play.
- 12.3. It must always be borne in mind that once clubs have had their colours approved, the wearing of these colours is only permissible if every team member wears them (i.e. the complete team), otherwise the standard white or cream clothing rule must apply.
- 12.4. Coloured footwear is permitted as well as ribbed soles with a limit of a 2mm maximum indentation and no protrusions.
- 12.5. The use of bowling gloves is permitted.
- 12.6. All players in the side at semi-finals and finals of all JBA tournaments must wear their club colours.

13. DISCIPLINE

- 13.1. Disciplinary Code of Conduct of Bowls South Africa will be enforced at all times.
- 13.2. A player who verbally abuses or acts in an unbecoming and/or offensive manner towards the Umpire, a player or spectator will be given a warning.
- 13.3. Foul language will not be tolerated in any form.
- 13.4. Should a player continue or repeat the offence, the Umpire will immediately call off the game, thereby awarding a win to the opponent/s.
- 13.5. The player in question shall have the right to appeal, in writing, within 24 hours, to the District, who will appoint a Sub-Committee to investigate the matter.

14. SMOKING/ALCOHOL/CELL PHONES

- 14.1. Smoking (including artificial devices or e-cigarettes) will NOT be permitted on or near the greens during any JBA Tournament while play is in progress. This applies to both Technical Officials and Players.
- 14.2. Alcohol will NOT be permitted on or near the greens during any JBA tournament while play is in progress. This applies to both Technical Officials and Players.
- 14.3. Cell Phones will NOT be permitted on the greens in any JBA tournament while play is in progress. In the event of an emergency, cell phones may be used 2m from the green. This applies to both Technical Officials and Players.

15. DECALS

- 15.1. It must be noted that the JBA permits the use of club decals on bowls, provided that ALL team members have the same decals on both sides of their bowls.

16. GREENS

- 16.1. All greens are to be strung for six rinks.
- 16.2. For all championship events, the outside boundary of an end rink shall not be less than 600mm from the side ditch.
- 16.3. Except with permission of the Controlling Body, players shall not be moved from one green to another on any one day.

17. TEAS

- 17.1. Clubs are required to provide teas for competitors on Sunday Morning and Saturday afternoon.
 - 17.2. The purchase of teas is not compulsory.
 - 17.3. TRIPS / PAIRS – The tea break will be taken after the completion of the first game.
 - 17.4. There is no tea break on Sunday afternoon.
-

STEWARDS FOR THE COMPETITION

LANCE SAYCE – 083 775 1669

ANSELM MCLEAN – 082 823 7335

ADVICE OF RESULTS TO THE JBA

At the completion of play at the club, kindly ensure that the Result Sheets are faxed, emailed or delivered to the JBA office before 09h00 on the Monday morning following play.

The scorecards and declaration forms must be delivered to the JBA office on completion of the tournament.

Email address: comps@jbabowls.co.za

Fax number: 086 652 5124